CS412: Lecture #8

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Polynomial Interpolation

A commonly used approach is to use a properly crafted polynomial function

$$f(x) = \mathcal{P}_n(x) = a_0 + a_1 x + a_2 x^2 + \ldots + a_{n-1} x^{n-1} + a_n x^n$$

to interpolate the points $(x_0, y_0), \ldots, (x_k, y_k)$. Some benefits:

• Polynomials are relatively simple to evaluate. They can be evaluated very efficiently using *Horner's method*, also known as *nested evaluation* or *synthetic division*:

 $\mathcal{P}_n(x) = a_0 + x(a_1 + x(a_2 + x(\dots(a_{n-1} + xa_n)\dots)))$

which requires only n additions and n multiplications. For example,

$$1 - 4x + 5x^{2} - 2x^{3} + 3x^{4} = 1 + x(-4 + x(5 + x(-2 + 3x)))$$

- We can easily compute derivatives $\mathcal{P}'_n, \mathcal{P}''_n$ if desired.
- Reasonably established procedure to determine the coefficients a_i .
- Polynomial approximations are *familiar* from, e.g., Taylor series.

And some disadvantages:

- Fitting polynomials can be problematic, when
 - 1. We have many data points (i.e., k is large), or
 - 2. Some of the samples are too close together (i.e., $|x_i x_j|$ is small).

In the interest of simplicity (and for some other reasons), we try to find the most basic, yet adequate, $\mathcal{P}_n(x)$ that interpolates $(x_0, y_0), \ldots, (x_k, y_k)$. For example,

• If k = 0 (only one data sample), a 0-degree polynomial (i.e., a constant function) will be adequate.



• If k = 1, we have two points (x_0, y_0) and (x_1, y_1) . A 0-degree polynomial $\mathcal{P}_0(x) = a_0$ will not always be able to pass through both points (unless $y_0 = y_1$), but a 1-degree polynomial $\mathcal{P}_1(x) = a_0 + a_1 x$ always can.





These are not the only polynomials that accomplish the task, e.g., when k = 0,

The problem with using a degree higher than the minimum necessary is that:

- More than 1 solution becomes available, with the "right" one being unclear.
- Wildly varying curves become permissible, producing questionable approximations.

In fact, we can show that using a polynomial $\mathcal{P}_n(x)$ of degree n is the *best* choice when interpolating n+1 points. In this case, the following properties are assured:

• Existence: Such a polynomial *always* exists (assuming that all the x_i 's are different! It would be impossible for a function to pass through 2 points on the same vertical line). We will show this later, by explicitly constructing such a function. For now, we can at least show that such a task would have been impossible (in general) if we were only allowed to use degree-(n-1) polynomials. In fact, consider the points

$$(x_0, y_0 = 0), (x_1, y_1 = 0), \dots, (x_{n-1}, y_{n-1} = 0), (x_n, y_n = 1)$$

Thus, if a degree-(n-1) polynomial was able to interpolate these points, we would have:

$$\mathcal{P}_{n-1}(x_0) = \mathcal{P}_{n-1}(x_1) = \ldots = \mathcal{P}_{n-1}(x_{n-1}) = 0$$

 $\mathcal{P}_{n-1}(x)$ can only equal zero at *exactly* n-1 locations *unless* it is the zero polynomial. Since $\mathcal{P}_{n-1}(x)$ is zero at *n* locations, we conclude that $\mathcal{P}_{n-1}(x) \equiv 0$. This is a contradiction as $\mathcal{P}_{n-1}(x_n) \neq 0$!

• Uniqueness: We can sketch a proof by contradiction. Assume that

$$\mathcal{P}_n(x) = p_0 + p_1 x + \ldots + p_n x^n$$
$$\mathcal{Q}_n(x) = q_0 + q_1 x + \ldots + q_n x^n$$

both interpolate every (x_i, y_i) , i.e., $\mathcal{P}_n(x_i) = \mathcal{Q}_n(x_i) = y_i$, for all $0 \le i \le n$. Define another *n*-degree polynomial

$$\mathcal{R}_n(x) = \mathcal{P}_n(x) - \mathcal{Q}_n(x) = r_0 + r_1 x + \ldots + r_n x^n$$

Apparently, $\mathcal{R}_n(x_i) = 0$ for all $0 \le i \le n$. From algebra, we know that *every* polynomial of degree *n* has at most *n* real roots, *unless* it is the zero polynomial, i.e., $r_0 = r_1 = \ldots = r_n = 0$. Since we have $\mathcal{R}_n(x) = 0$ for n+1 distinct values, we must have $\mathcal{R}_n(x) = 0 \Rightarrow \mathcal{P}_n(x) = \mathcal{Q}_n(x)!$

The most basic procedure to determine the coefficients a_0, a_1, \ldots, a_n of the interpolating polynomial $\mathcal{P}_n(x)$ is to write a linear system of equations as follows:

$$a_{0} + a_{1}x_{1} + a_{2}x_{1}^{2} + \ldots + a_{n-1}x_{1}^{n-1} + a_{n}x_{1}^{n} = \mathcal{P}_{n}(x_{1}) = y_{1}$$

$$a_{0} + a_{1}x_{2} + a_{2}x_{2}^{2} + \ldots + a_{n-1}x_{2}^{n-1} + a_{n}x_{2}^{n} = \mathcal{P}_{n}(x_{2}) = y_{2}$$

$$\vdots$$

$$a_{0} + a_{1}x_{n} + a_{2}x_{n}^{2} + \ldots + a_{n-1}x_{n}^{n-1} + a_{n}x_{n}^{n} = \mathcal{P}_{n}(x_{n}) = y_{n}$$

or, in matrix form:

$\begin{array}{c} x_2 \\ \vdots \end{array}$	x_2^2 \vdots	···· :	$\begin{array}{c} x_2^{n-1} \\ \vdots \end{array}$	$\begin{array}{c} x_2^n\\ \vdots \end{array}$	$\begin{array}{c} a_1\\ \vdots \end{array}$	=	$\begin{array}{c} y_1 \\ \vdots \end{array}$
x_n	x_n^2 $V_{(n-1)}$	-1) × (n	x_n^{n-1}	x_n^n	$\underbrace{ \begin{bmatrix} a_n \\ a_{(n+1)} \end{bmatrix}}^{a_{(n+1)}}$		y_n

The matrix V is called a Vandermonde matrix. The set of functions $\{1, x, x^2, \ldots, x^n\}$ represent the monomial basis. We will see that V is non-singular, thus, we can solve the system $V\tilde{a} = \tilde{y}$ to obtain the coefficients $\tilde{a} = (a_0, a_1, \ldots, a_n)$. Let's evaluate the merit and drawbacks of this approach:

• Cost to determine the polynomial $\mathcal{P}_n(x)$: very costly.

Since a dense $(n + 1) \times (n + 1)$ linear system has to be solved. This will generally require time proportional to n^3 , making large interpolation problems intractable. In addition, the Vandermonde matrix is notorious for being challenging to solve (especially with Gaussian elimination) and prone to large errors in the computed coefficients $\{a_i\}$, when n is large and/or $x_i \approx x_j$.

• Cost to evaluate f(x) (x=arbitrary) if coefficients are known: very cheap. Using Horner's method:

$$a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n = a_0 + x(a_1 + x(a_2 + x(\dots + (a_{n-1} + xa_n)\dots)))$$

• Availability of derivatives: very easy. For example,

$$\mathcal{P}'_n(x) = a_1 + 2a_2x + 3a_3x^2 + \ldots + (n-1)a_{n-1}x^{n-2} + na_nx^{n-1}$$

• Allows incremental interpolation: no!

This property examines if interpolating through $(x_0, y_0), \ldots, (x_n, y_n)$ is *easier* if we already know a polynomial (of degree n-1) that interpolates through $(x_0, y_0), \ldots, (x_{n-1}, y_{n-1})$. In our case, the system $V\tilde{a} = \tilde{y}$ would have to be solved from scratch for the n + 1 data points.

To illustrate polynomial interpolation using the monomial basis, we will determine the polynomial of degree 2 interpolating the three data points (-2, -27), (0, -1), (1, 0). In general, there is a unique polynomial

$$\mathcal{P}_2(x) = a_0 + a_1 x + a_2 x^2$$

Writing down the Vandermonde system for this data gives

$$\begin{bmatrix} 1 & -2 & 4 \\ 1 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix} = \begin{bmatrix} -27 \\ -1 \\ 0 \end{bmatrix}$$

Solving this system by Gaussian elimination yields the solution $\tilde{a} = (-1, 5, -4)$ so that the interpolating polynomial is

$$\mathcal{P}_2(x) = -1 + 5x - 4x^2$$